

# Segmented Discourse Representation Theory: Dynamic Semantics with Discourse Structure

Pierre Lison

pierrel@coli.uni-sb.de

*Seminar on Computational Models of Discourse, WS 2007-2008*  
Department of Computational Linguistics & Phonetics  
Universität des Saarlandes

# Introduction - What are discourse structures?

- As we'll already seen, the ability to extract and handle **discourse structure** is crucial for many NLP applications
- Discourse structures can be analysed and represented in different - albeit complementary - ways [Sporleder 07]:
  - 1 **Linguistic Structure**: linguistic manifestation of discourse structure, e.g., lexical cohesion, discourse connectives/cue words, intonation, gesture, referring expressions etc.
  - 2 **Intentional Structure**: each discourse segment fulfils a purpose (why does a speaker/write make a given utterance in a given form?)
  - 3 **Informational Structure**: how do the different segments of a discourse relate to each other (which discourse relations hold)?
  - 4 **Focus/Attentional Structure**: which entities are salient at a given point in discourse?

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## Introduction - Goal of this talk

In this talk, we'll introduce the core ideas of **Segmented Discourse Representation Theory** [Asher 03, Lascarides 07]:

- A formal approach to **discourse interpretation**,
- ... grounded in **dynamic semantics** - notably DRT [Kamp 93];
- ... and extended with **rhetorical relations**.
  
- In other words, SDRT is an attempt to model the **semantics-pragmatics interface**.

## Outline of the talk

- 2 Background
  - Dynamic Semantics
  - Motivating rhetorical relations
  - The SDRT approach
- 3 Segmented Discourse Representation Structures
  - Syntax
  - Detailed example
  - Availability: the right frontier
  - Semantics
- 4 Constructing Logical Forms
  - The glue logic
  - Defeasible reasoning
  - Discourse Update
- 5 Summary

## Traditional formal semantics

- In traditional formal semantics [Montague 88], the content of a discourse is defined as the **set of models** ("possible worlds") that it satisfies.
- They are typically unable to model how the interpretation of the current sentence is **dependent on the interpretations of those that precede it** [Lascares 07].
- Trouble handling most intersentential phenomena, like temporal and pronominal anaphora:
  - (1) The man walked in.
  - (2) He ordered a beer.

⇒ *How to express the fact that the man who ordered a beer is the same as the one who walked in?*

## Dynamic semantics

- Dynamic semantics views the meaning of a given discourse as a **relation** (or more precisely, a *function*) between contexts. This function is called *Context Change Potential*.
- Contrarily to Montagovian semantics, dynamic semantics is generally **non-compositional** (ie. you can't define the meaning of a discourse as a simple, static composition of its parts)
- In addition to contributing to the "static" content of a discourse, expressions like indefinite NPs also contribute *dynamically* to it by introducing new referents.
- Most well-known theory based on dynamic semantics: *Discourse Representation Theory* [Kamp 93]

## Dynamic semantics - Simple example of a DRS

- (1) The man walked in.
- (2) He ordered a beer.

Box-style notation of the final **Discourse Representation Structure** of (1)-(2):

$x, y$
$walk\_in(x)$ $order(x, y)$



## Shortcomings of dynamic semantics

- Dynamic semantics theories typically explore a relatively restricted set of pragmatic phenomena, mainly focusing on the effects of logical structure on anaphora.
- They typically fail to take into account the **discourse structure** (ie. rhetorical relations between discourse segments).
- And, as we've already seen last week when we examined *Rhetorical Structure Theory* [RST], understanding discourse structure is important for discourse interpretation.
- In order to motivate the need for rhetorical relations, let's analyse in detail 2 types of discourse phenomena: *pronoun resolution* and *temporal structure*.

## Motivating rhetorical relations: Pronouns (1)

- Consider this simple discourse:

$\pi_1$  John had a great evening last night.

$\pi_2$  He had a great meal.

$\pi_3$  He ate salmon.

$\pi_4$  He devoured lots of cheese.

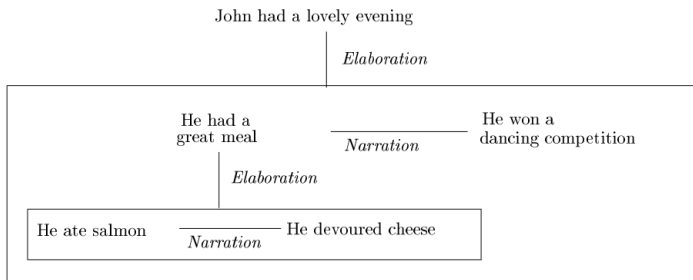
$\pi_5$  He won a dancing competition.

$\pi_6$  ??It was a beautiful pink.

- In DRT, nothing would prevent the pronoun it in  $\pi_6$  to pick the salmon as the referent. The theory clearly overgenerates the possible interpretations.
- If we had some notion of a rhetorical structure for this discourse, we would be able to specify more precisely the possible antecedents for the pronoun.

## Motivating rhetorical relations: Pronouns (2)

- Rhetorical structure for the given example:



- Using the so-called *right frontier constraint* (more detail on this later), we can then easily rule out the salmon as an antecedent for it.

## Motivating rhetorical relations: Temporal structure

- Consider these two examples:
  - (1) John fell. Mary helped him up.
  - (2) John fell. Mary pushed him.
- In (1), the textual order reflects the temporal one, whereas (2) doesn't.
- The compositional semantic forms of (1) and (2) are insufficient for distinguishing their interpretations: they have the same tense and the same aspectual classes.
- The additional bit of information we need resides in rhetorical relations: *Narration* for (1) and *Explanation* for (2).

## The SDRT approach

- SDRT seeks to combine two paradigms in discourse interpretation: dynamic semantics and discourse analysis.
- To put it shortly: *SDRS = DRT + discourse structure*
- The theory attempts to explicit the interactions between the semantic content of the segments and the global, pragmatic structure of the discourse.
- It can thus be seen as a model of the **semantics-pragmatics interface**.
- The basic units are segmented and analysed according to their propositional content, and not eg. on their attentional or intentional content, like in [Grosz 86].

# Segmented Discourse Representation Structures (1)

- The formal representations derived for a given discourse according to SDRT are called *Segmented Discourse Representation Structures*.
- Formally, a SDRS is a structure  $\langle A, F, LAST \rangle$ , where:
  - $A$  is a set of labels (speech acts discourse referents)
  - $F$  maps labels to SDRS-formulae (i.e., labels tag content)
  - $LAST$  is a label (of the last utterance)

## Segmented Discourse Representation Structures (2)

- A SDRS-Formula can be either:
  - A DRS,
  - $R(\pi, \pi')$ , where  $R$  is a rhetorical relation and  $\pi$  and  $\pi'$  are labels.
  - Boolean combinations of these.
- In addition, the following constraint is imposed on  $A$ : Let  $Succ(\pi, \pi')$  means that  $R(\pi'', \pi')$  or  $R(\pi', \pi'')$  is a literal in  $F(\pi)$ . Then  $A$  must form a partial order under  $Succ$  with a unique root.

## SDRSs allow plurality

- **Of relations:** Contrast( $\pi_1$  ,  $\pi_2$ ), Narration( $\pi_1$  ,  $\pi_2$ )  
 $\pi_1$ : Did you buy the apartment?  
 $\pi_2$ : Yes, but we rented it.
- **Of attachment sites:** Correction( $\pi_2$  ,  $\pi_3$ ),  
Elaboration( $\pi_1$  ,  $\pi_3$ )  
 $\pi_1$ : Max owns several classic cars.  
 $\pi_2$ : No he doesn't.  
 $\pi_3$ : He owns two 1967 Alfa spiders.
- A single utterance can make more than one **illocutionary contribution** to the discourse. [Lascarides 06]



## Example of SDRS (1)

- Let's consider this example again:

$\pi_1$  John had a great evening last night.

$\pi_2$  He had a great meal.

$\pi_3$  He ate salmon.

$\pi_4$  He devoured lots of cheese.

$\pi_5$  He won a dancing competition.

- The associated SDRS is defined as  $\langle A, F, LAST \rangle$ , where:

$$A = \{ \pi_0, \pi_1, \pi_2, \pi_3, \pi_4, \pi_5, \pi_6, \pi_7 \}$$

$$F(\pi_1) = K_{\pi_1}, F(\pi_2) = K_{\pi_2}, F(\pi_3) = K_{\pi_3},$$

$$F(\pi_4) = K_{\pi_4}, F(\pi_5) = K_{\pi_5},$$

$$F(\pi_0) = Elaboration(\pi_1, \pi_6)$$

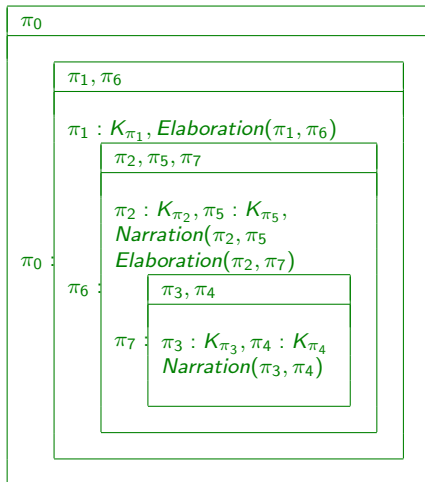
$$F(\pi_6) = Narration(\pi_2, \pi_5) \wedge Elaboration(\pi_2, \pi_7)$$

$$F(\pi_7) = Narration(\pi_3, \pi_4)$$

$$LAST = \pi_5$$

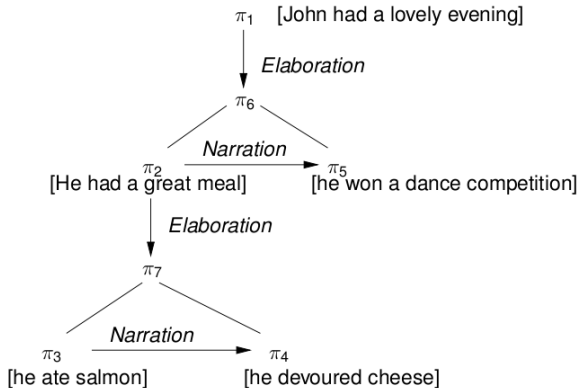
## Example of SDRS (2)

- Or graphically:



## Example of SDRS (3)

- Or even [Lascarides 06]:



## Availability: the right frontier

- Given a SDRS and a new SDRS-formula to insert, we need to know "where" this formula can be attached
- The right frontier constraint enables us to restrict the potential places where a formula can be attached
- Formally, the right frontier constraint is expressed as follows:  
 New information  $\beta$  can attach to:
  - ① The label  $\alpha = \text{LAST}$  ;
  - ② Any label  $\lambda$  such that:
    - ①  $\text{Succ}(\lambda, \alpha)$ ; or
    - ②  $F(I) = R(\lambda, \alpha)$  for some label  $I$ , where  $R$  is a subordinating discourse relation (Elaboration, Explanation, or  $\Downarrow$ ).
 We gloss this as  $\alpha < \lambda$
  - ③ Transitive Closure: Any label  $\lambda$  that dominates  $\alpha$  through a sequence of labels  $\lambda_1, \dots, \lambda_n$  such that  $\alpha < \lambda_1, \lambda_1 < \lambda_2, \dots, \lambda_n < \lambda$ .

## Semantics of SDRS (1)

- We now need to assign a semantics to rhetorical relations
- For the sake of simplicity, we will restrict attention here to rhetorical relations that can be assigned an extensional semantics
- *Satisfaction Schema for Veridical Relations:*  
 $f[R(\pi_1, \pi_2)]_{MG}$  iff  $f[K_{\pi_1}]_M \circ [K_{\pi_2}]_M \circ [\phi_{R(\pi_1, \pi_2)}]_{MG}$
- **Veridical:** *Explanation, Elaboration, Background, Contrast, Parallel, Narration, Result, Evidence*
- **Non-veridical:** *Alternation, Consequence*
- **Divergent:** *Correction, Counterevidence*

## Semantics of SDRS (2)

- $\phi_{R(\pi_1, \pi_2)}$  expresses the semantic constraints pertinent to the particular rhetorical connection  $R(\pi_1, \pi_2)$ .
- How to define it? We have to specify **meaning postulates** (or axioms).
- Axiom for Narration:  
 $\phi_{Narration(\pi_1, \pi_2)} \Rightarrow e_{\pi_1} < e_{\pi_2}$   
Example: John fell. Mary helped him up.
- Axiom for Explanation:  
 $\phi_{Explanation(\pi_1, \pi_2)} \Rightarrow e_{\pi_1} \not< e_{\pi_2}$   
Example: John fell. Mary pushed him.

## Constructing logical forms (1)

- We have now introduced the language of SDRSs and their dynamic semantic interpretation.
- The question now arises as to how one **constructs** these logical forms for discourse.
- SDRT distinguishes between the SDRSs themselves (expressed in a so-called "*logic of information content*") and a language in which we describe them (the "*glue logic*").
- We have already seen the logic of information content in the previous section, we now turn to the glue logic, used to incrementally **build** logical forms.

## Constructing logical forms (2)

- The grammar produces only partial (or **underspecified**) descriptions of logical forms.
- Why? They must confront many ambiguities: semantic scope ambiguities, anaphora of various kinds such as pronouns and presuppositions, lexical ambiguities, etc.
- The glue logic performs the following co-dependent inferences:
  - 1 Infer (preferred) values of underspecified conditions generated by the grammar;
  - 2 Infer what's rhetorically connected to what;
  - 3 Infer the values of the rhetorical relations
- The glue logic of SDRS is based on **nonmonotonic** reasoning (more on this in the next section).



## Infer rhetorical relations

- Rhetorical Relations aren't always linguistically marked.
- They depend on:
  - 1 Compositional and lexical Semantics
  - 2 World Knowledge
  - 3 Cognitive states
- We need to:
  - 1 Encode knowledge used to infer rhetorical relations.
  - 2 Use a logic that supports the inferences we need.

## Defeasible reasoning (1)

- The presence of clue words sometimes suffices to compute the appropriate discourse relation, but not always.
- Often, we must also exploit information about the semantic content of the constituents, pragmatic principles and domain
- But, even with all these information sources, we are still for the most part making defeasible inferences as to what discourse relation the author intended.
- Thus the underlying logic for this computation must be a nonmonotonic logic.
- Defeasible reasoning system used for SDRT: *Commonsense reasoning* [Daver 95].

## Defeasible reasoning (2)

- $A > B$  is used to denote "If  $A$  then normally  $B$ ". The nonmonotonic validity  $\vdash$ , supports intuitive patterns of commonsense reasoning.
- **Defeasible Modus Ponens:**  $A > B, A \vdash B$

If Tweety is a bird,  
then normally  
Tweety flies  
Tweety is a bird  
—————  
Tweety flies

## Knowledge conflict

- **Penguin Principle:**

If  $C \vdash A$  then

$A > B, B, C > \neg B, C \vdash \neg B$

If Tweety is a penguin,  
then Tweety is a bird  
If Tweety is a bird,  
then normally Tweety flies  
If Tweety is a penguin,  
then normally  
Tweety doesn't fly  
Tweety is a Penguin  
—————  
Tweety doesn't fly

## Discourse update with glue logic axioms

- The glue logic axioms that we just introduced will be used to infer which rhetorical relations to use when inserting a new constituent
- To this end, we specify a set of axioms. We note these axioms as follows:  
$$(?(\alpha, \beta, \lambda) \wedge \text{Info}(\alpha, \beta, \lambda)) > R(\alpha, \beta, \lambda)$$
- *Human translation*: if  $\beta$  is to be attached to  $\alpha$  with a rhetorical relation and the result is labelled  $\lambda$ , and information  $\text{Info}(\alpha, \beta, \lambda)$  about  $\alpha$ ,  $\beta$  and  $\lambda$  holds, then normally, the rhetorical connection is  $R$ .
- $\text{Info}(\alpha, \beta, \lambda)$  expresses information retrieved from rich knowledge sources (world knowledge, cognitive states, linguistic resources, etc.)

## Example of glue logic axioms

- **Narration:**  
 $(?(\alpha, \beta, \lambda) \wedge \text{occasion}(\alpha, \beta)) > \text{Narration}(\alpha, \beta)$
- **Scripts for Occasion :**  
 $(?(\alpha, \beta, \lambda) \wedge \phi(\alpha) \wedge \psi(\beta)) > \text{occasion}(\alpha, \beta).$
- **Explanation :**  
 $(?(\alpha, \beta, \lambda) \wedge \text{causeD}(\beta, \alpha)) > \text{Explanation}(\alpha, \beta)$
- **Causation and Change :**  
 $(\text{change}(e_\alpha, y) \wedge \text{cause-change-force}(e_\beta, x, y))$   
 $\rightarrow \text{causeD}(\beta, \alpha)$

[Lascares 06]

## Summary

- Many discourse phenomena cannot be analysed without taking **discourse structure** into account
- SDRT does precisely that: it combines **dynamic semantics** with a discourse structure defined via **rhetorical relations** between segments
- It has a well-defined **syntax** and model-theoretic **semantics**
- In order to construct logical forms, SDRT employ **defeasible axioms** specified via a glue logic.

Thanks for your attention!  
Questions, comments?



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